

# Formal Languages, Automata and Codes

Oleg Gutik



## Lecture 12

## 4.2 Elementary Questions about Regular Languages

We now come to a very fundamental issue: Given a language  $L$  and a string  $w$ , can we determine whether or not  $w$  is an element of  $L$ ? This is the **membership** question and a method for answering it is called a membership algorithm.<sup>1</sup> Very little can be done with languages for which we cannot find efficient membership algorithms. The question of the existence and nature of membership algorithms will be of great concern in later discussions; it is an issue that is often difficult. For regular languages, though, it is an easy matter.

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### Theorem 4.5

Given a standard representation of any regular language  $L$  on  $\Sigma$  and any  $w \in \Sigma^*$ , there exists an algorithm for determining whether or not  $w$  is in  $L$ .

*Proof.* We represent the language by some DFA, then test  $w$  to see if it is accepted by this automaton. ■

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Given standard representations of two regular languages  $L_1$  and  $L_2$ , there exists an algorithm to determine whether or not  $L_1 = L_2$ .

*Proof.* Using  $L_1$  and  $L_2$  we define the language

$$L_3 = (L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2).$$

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These results are fundamental, in spite of being obvious and unsurprising. For regular languages, the questions raised by Theorems 4.5 to 4.7 can be answered easily, but this is not always the case when we deal with other language families. We shall encounter questions like these on several occasions later on. Anticipating a little, we shall see that the answers become increasingly more difficult and eventually impossible to find.

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