

# Formal Languages, Automata and Codes

Oleg Gutik



## Lecture 7

## 2.4 Reduction of the Number of States in Finite Automata

Any DFA defines a unique language, but the converse is not true. For a given language, there are many DFA's that accept it. There may be a considerable difference in the number of states of such equivalent automata. In terms of the questions we have considered so far, all solutions are equally satisfactory, but if the results are to be applied in a practical setting, there may be reasons for preferring one over another.

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The two DFA's depicted in (a) and (b) are equivalent, as a few test strings will quickly reveal.



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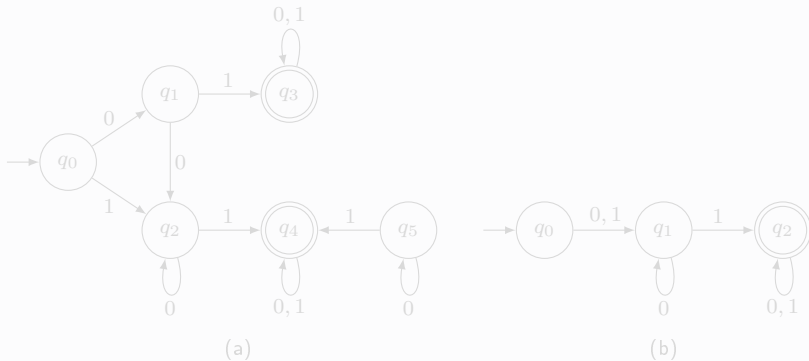


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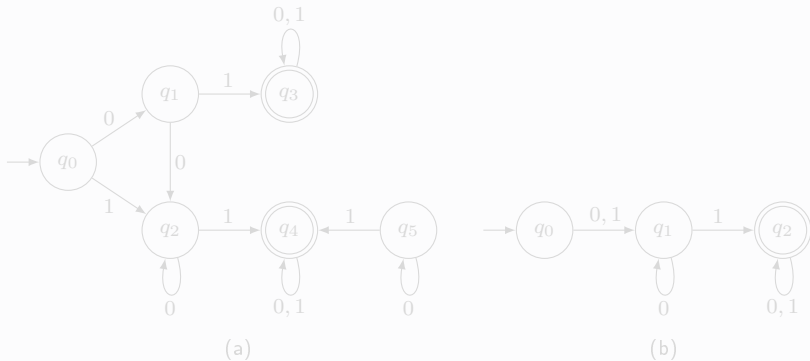


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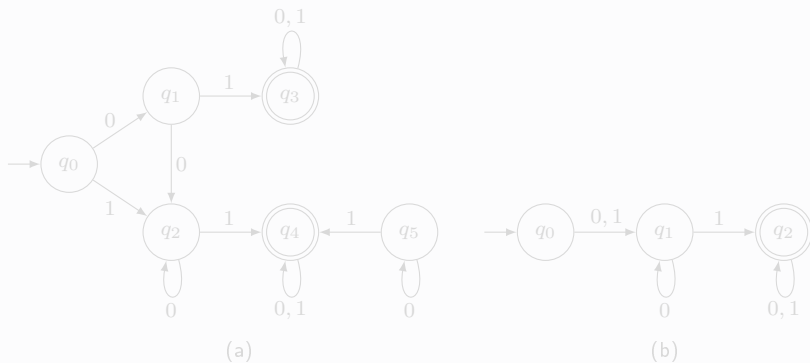


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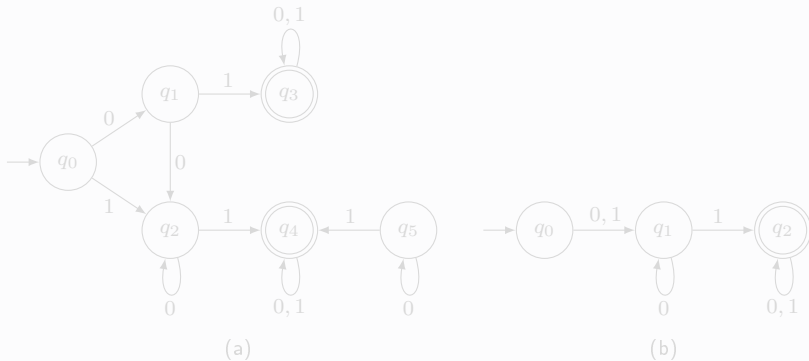


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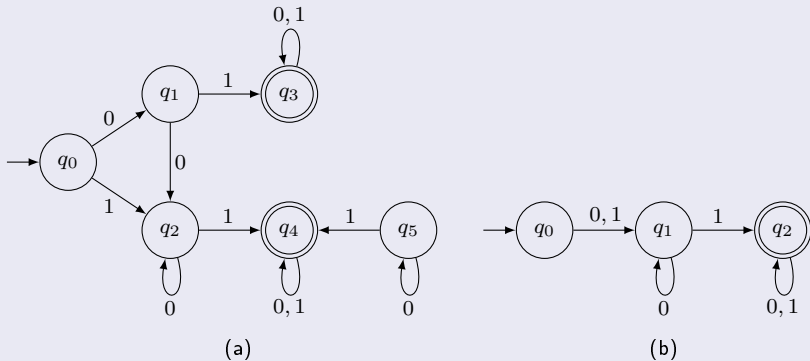


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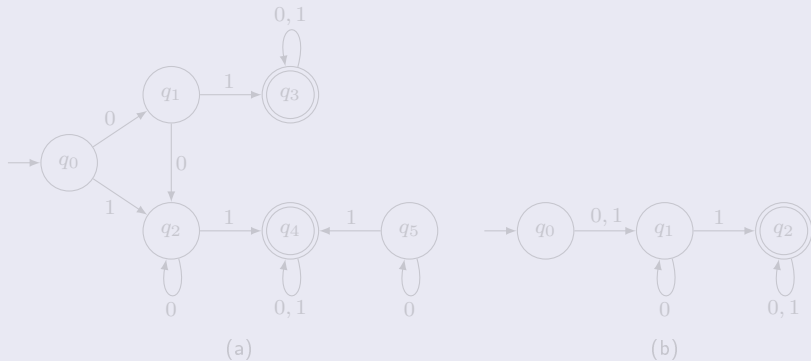
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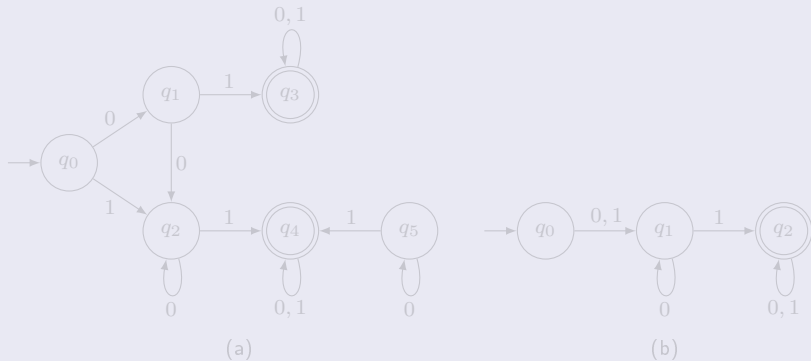
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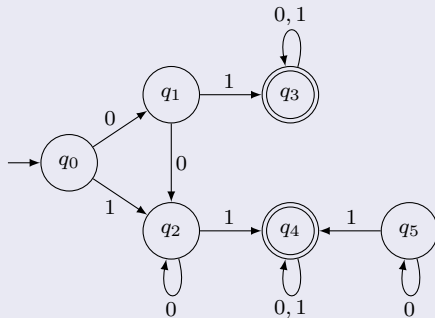
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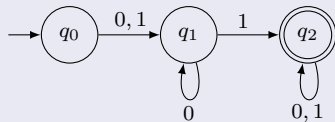
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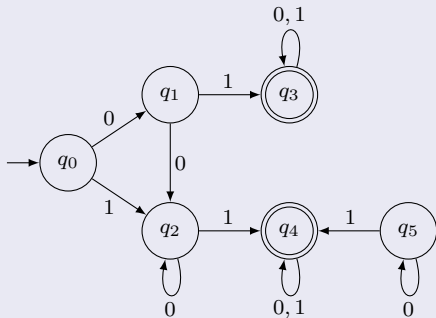


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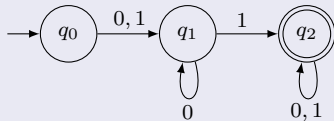
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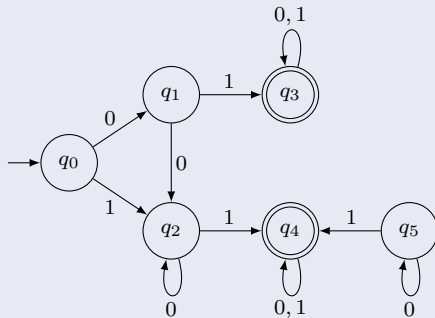
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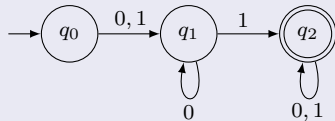
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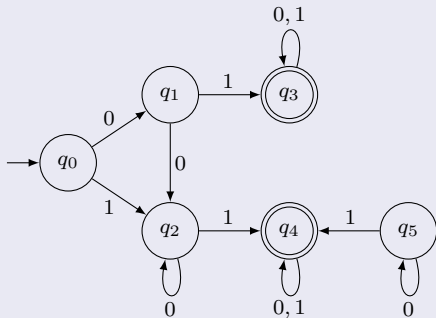


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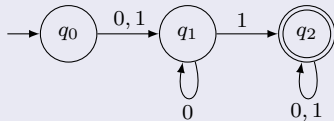
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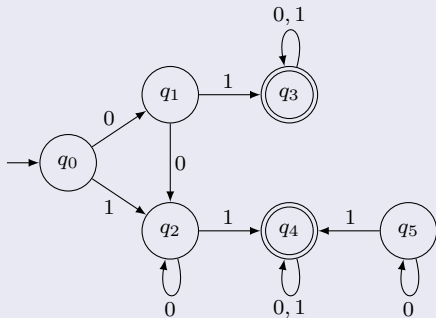


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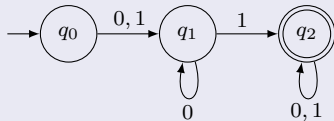
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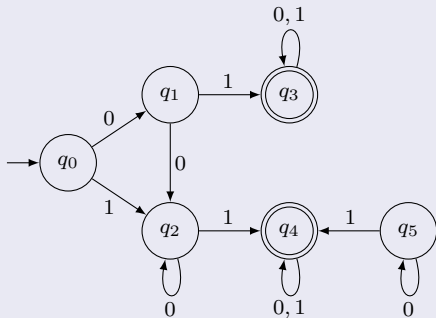


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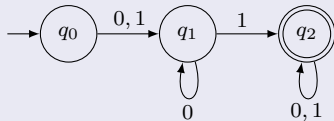
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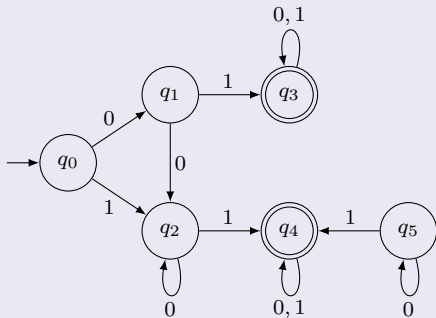


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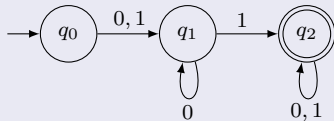
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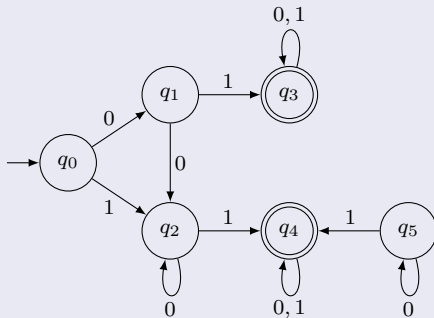


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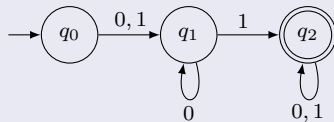
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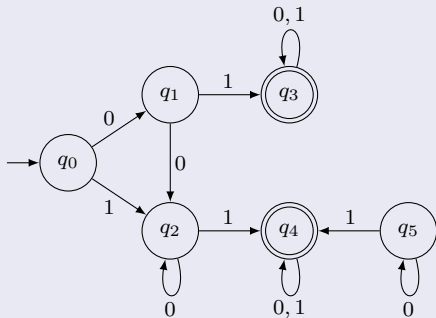


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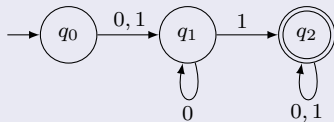
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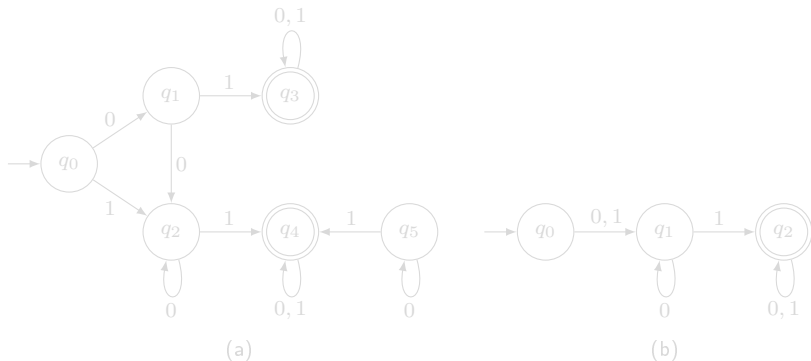
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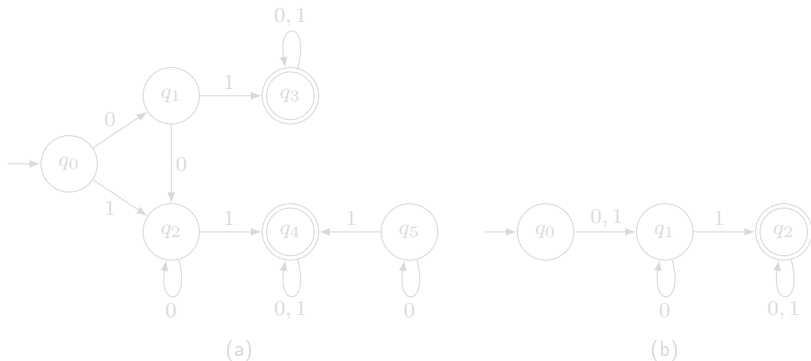


However, in terms of simplicity, the second alternative is clearly preferable. Representation of an automaton for the purpose of computation requires space proportional to the number of states. For storage efficiency, it is desirable to reduce the number of states as far as possible. We now describe an algorithm that accomplishes this.



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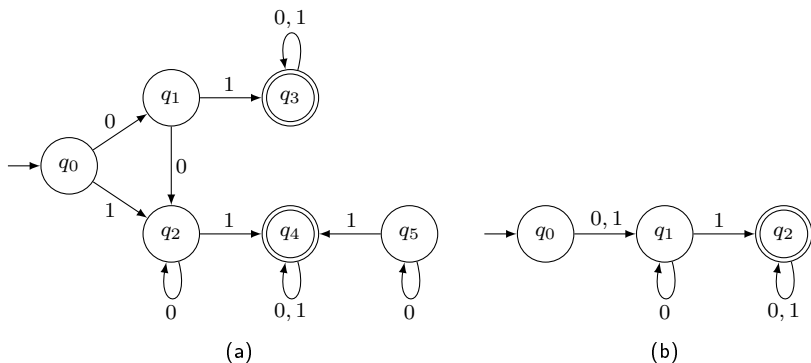
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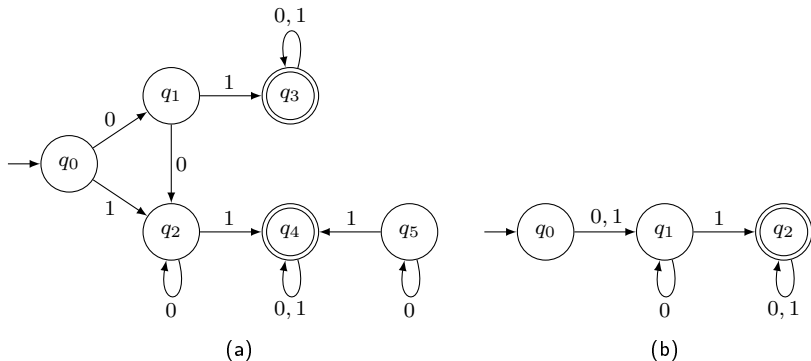
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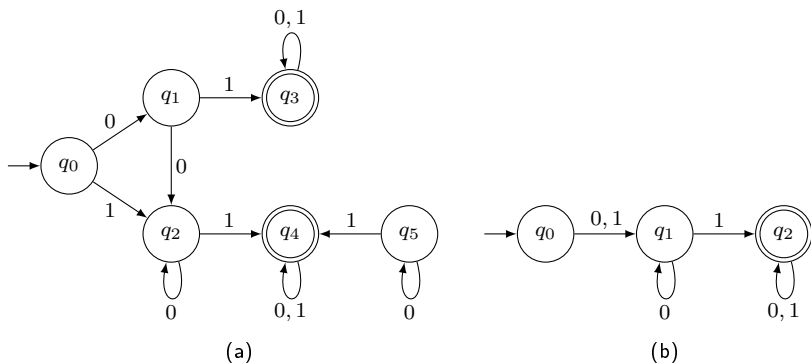
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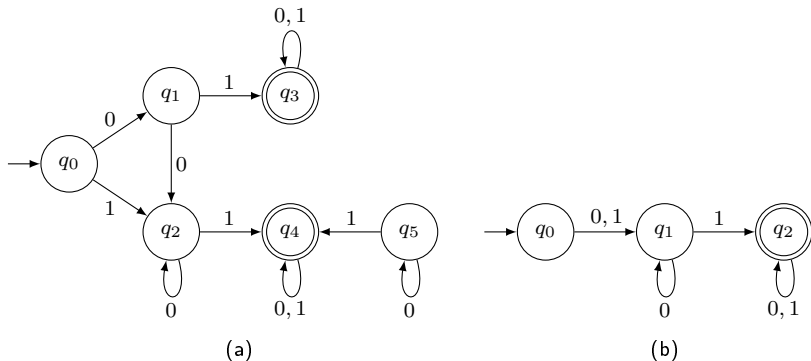
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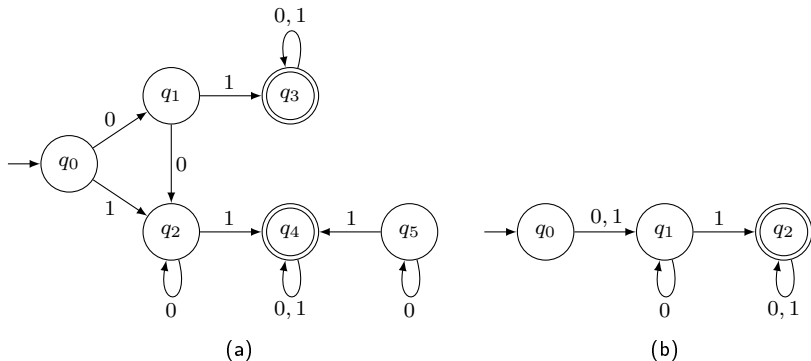
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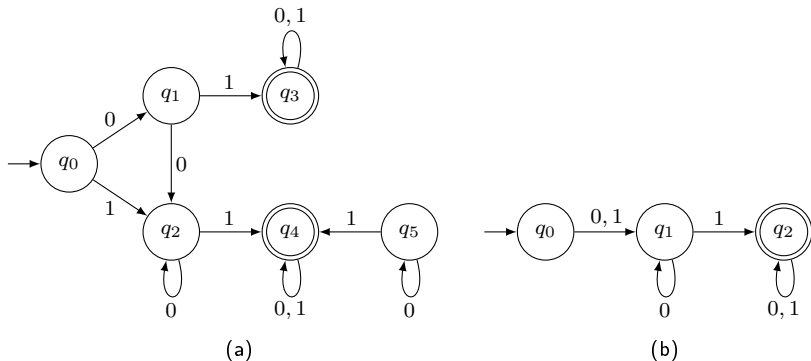
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### Definition 2.8

Two states  $p$  and  $q$  of a DFA are called *indistinguishable* if

$$\delta^*(p, w) \in F \text{ implies } \delta^*(q, w) \in F,$$

and

$$\delta^*(p, w) \notin F \text{ implies } \delta^*(q, w) \notin F,$$

for all  $w \in \Sigma^*$ . If, on the other hand, there exists some string  $w \in \Sigma^*$  such that

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or vice versa, then the states  $p$  and  $q$  are said to be *distinguishable* by a string  $w$ .

Clearly, two states are either indistinguishable or distinguishable.

Indistinguishability has the properties of an equivalence relation: If  $p$  and  $q$  are indistinguishable and if  $q$  and  $r$  are also indistinguishable, then so are  $p$  and  $r$ , and all three states are indistinguishable.

One method for reducing the states of a DFA is based on finding and combining indistinguishable states. We first describe a method for finding pairs of distinguishable states.



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### *Procedure: mark*

- 1 Remove all inaccessible states. This can be done by enumerating all simple paths of the graph of the DFA starting at the initial state. Any state not part of some path is inaccessible.
- 2 Consider all pairs of states  $(p, q)$ . If  $p \in F$  and  $q \notin F$  or vice versa, mark the pair  $(p, q)$  as distinguishable.
- 3 Repeat the following step until no previously unmarked pairs are marked. For all pairs  $(p, q)$  and all  $a \in \Sigma$ , compute  $\delta(p, a)$  and  $\delta(q, a)$ . If the pair  $(\delta(p, a), \delta(q, a))$  is marked as distinguishable, mark  $(p, q)$  as distinguishable.

We claim that this procedure constitutes an algorithm for marking all distinguishable pairs.

### Theorem 2.3

The procedure *mark*, applied to any DFA  $M = (Q, \Sigma, \delta, q_0, F)$ , terminates and determines all pairs of distinguishable states.

*Proof.* Obviously, the procedure terminates, because there are only a finite number of pairs that can be marked. It is also easy to see that the states of any pair so marked are distinguishable. The only claim that requires elaboration is that the procedure finds all distinguishable pairs.

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- 1 Remove all inaccessible states. This can be done by enumerating all simple paths of the graph of the DFA starting at the initial state. Any state not part of some path is inaccessible.
- 2 Consider all pairs of states  $(p, q)$ . If  $p \in F$  and  $q \notin F$  or vice versa, mark the pair  $(p, q)$  as distinguishable.
- 3 Repeat the following step until no previously unmarked pairs are marked. For all pairs  $(p, q)$  and all  $a \in \Sigma$ , compute  $\delta(p, a) = pa$  and  $\delta(q, a) = qa$ . If the pair  $(pa, qa)$  is marked as distinguishable, mark  $(p, q)$  as distinguishable.

We claim that this procedure constitutes an algorithm for marking all distinguishable pairs.

### Theorem 2.3

The procedure *mark*, applied to any DFA  $M = (Q, \Sigma, \delta, q_0, F)$ , terminates and determines all pairs of distinguishable states.

**Proof.** Obviously, the procedure terminates, because there are only a finite number of pairs that can be marked. It is also easy to see that the states of any pair so marked are distinguishable. The only claim that requires elaboration is that the procedure finds all distinguishable pairs.

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for some  $a \in \Sigma$ , with  $q_k$  and  $q_l$  distinguishable by a string of length  $n - 1$ . We use this first to show that at the completion of the  $n$ th pass through the loop in [step 3](#), all states distinguishable by strings of length  $n$  or less have been marked. In [step 2](#), we mark all pairs indistinguishable by  $\lambda$ , so we have a basis with  $n = 0$  for induction. We now assume that the claim is true for all  $i = 0, 1, \dots, n - 1$ . By this inductive assumption, at the beginning of the  $n$ th pass through the loop, all states distinguishable by strings of length up to  $n - 1$  have been marked. Because of (1) and (2) above, at the end of this pass, all states distinguishable by strings of length up to  $n$  will be marked. By induction then, we can claim that, for any  $n$ , at the completion of the  $n$ th pass, all pairs distinguishable by strings of length  $n$  or less have been marked.

To show that this procedure marks all distinguishable states, assume that the loop terminates after  $n$  passes. This means that during the  $n$ th pass no new states were marked. From (1) and (2), it then follows that there cannot be any states distinguishable by a string of length  $n$ , but not distinguishable by any shorter string. But if there are no states distinguishable only by strings of length  $n$ , there cannot be any states distinguishable only by strings of length  $n + 1$ , and so on. As a consequence, when the loop terminates, all distinguishable pairs have been marked. ■

The procedure mark can be implemented by partitioning the states into equivalence classes. Whenever two states are found to be distinguishable, they are immediately put into separate equivalence classes.

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### Example 2.15

Consider the automaton in the following Figure.



In the second step of procedure mark we partition the state set into final and nonfinal states to get two equivalence classes  $\{q_0, q_1, q_3\}$  and  $\{q_2, q_4\}$ . In the next step, when we compute

$$\delta(q_0, 0) = q_1$$

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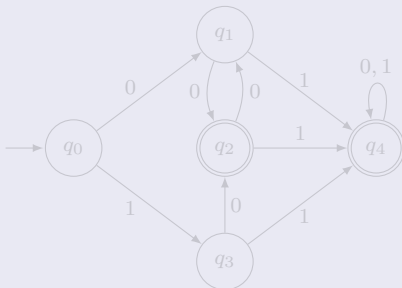
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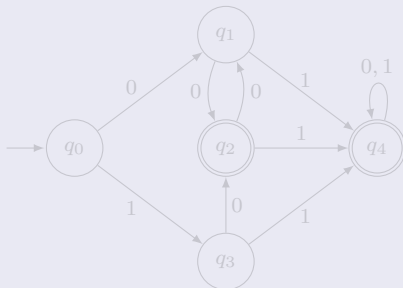
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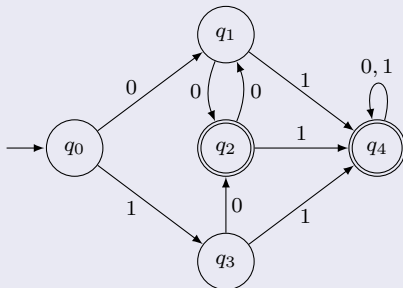
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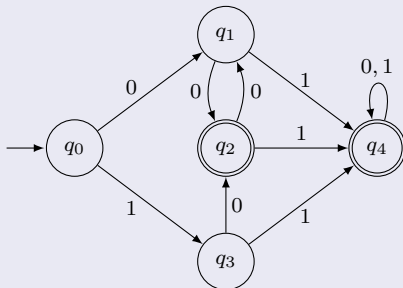
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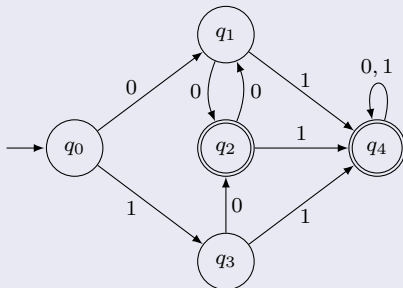
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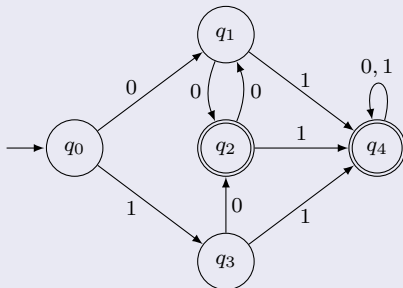
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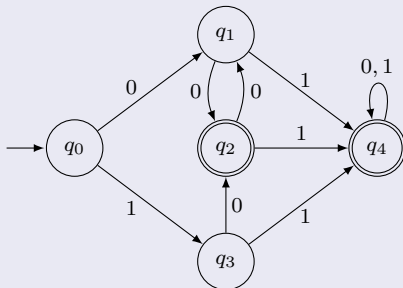
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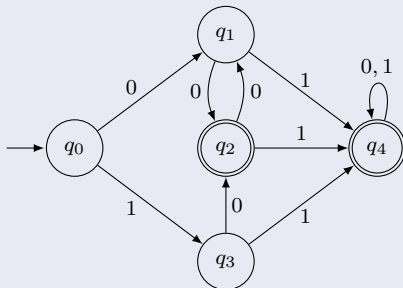
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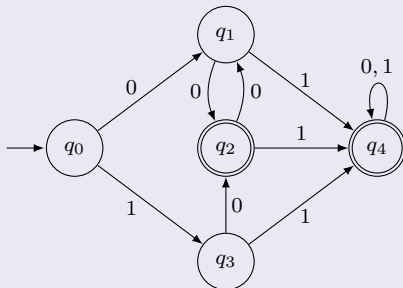
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In the second step of procedure mark we partition the state set into final and nonfinal states to get two equivalence classes  $\{q_0, q_1, q_3\}$  and  $\{q_2, q_4\}$ . In the next step, when we compute

$$\delta(q_0, 0) = q_1$$

and

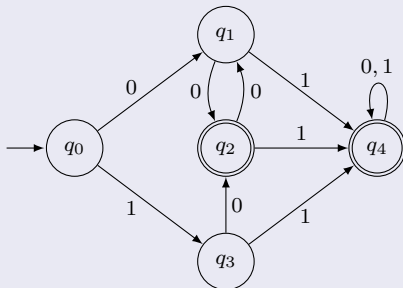
$$\delta(q_1, 0) = q_2,$$

we recognize that  $q_0$  and  $q_1$  are distinguishable, so we put them into different sets. So  $\{q_0, q_1, q_3\}$  is split into  $\{q_0\}$  and  $\{q_1, q_3\}$ . Also, since  $\delta(q_2, 0) = q_3$  and  $\delta(q_4, 0) = q_4$ , the class  $\{q_2, q_4\}$  is split into  $\{q_2\}$  and  $\{q_4\}$ . The rest of the computations show that no further splitting is needed.

## 2.4 Reduction of the Number of States in Finite Automata

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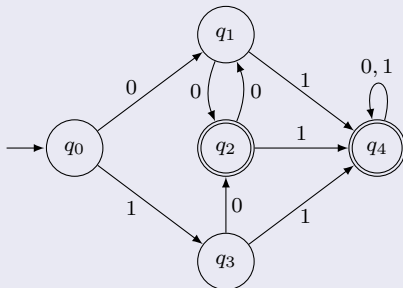
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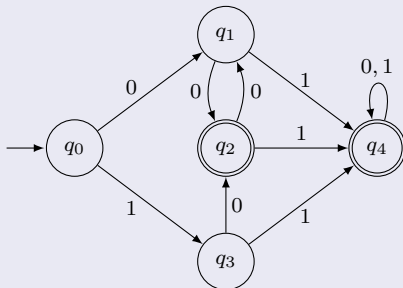
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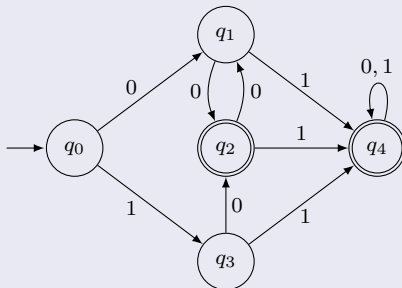
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## 2.4 Reduction of the Number of States in Finite Automata

Once the indistinguishability classes are found, the construction of the minimal DFA is straightforward.

### *Procedure: reduce*

Given a DFA  $M = (Q, \Sigma, \delta, q_0, F)$ , we construct a reduced DFA

$\widehat{M} = (\widehat{Q}, \Sigma, \widehat{\delta}, \widehat{q}_0, \widehat{F})$  as follows.

- 1 Use procedure *mark* to generate the equivalence classes, say  $\{q_i, q_j, \dots, q_k\}$ , as described.
- 2 For each set  $\{q_i, q_j, \dots, q_k\}$  of such indistinguishable states, create a state labeled by  $ij \cdots k$  for  $\widehat{M}$ .
- 3 For each transition rule of  $M$  of the form

$$q_i \xrightarrow{a} q_j \quad \text{add the rule } \widehat{q}_{ij} \xrightarrow{a} \widehat{q}_{jk} \text{ to } \widehat{M}.$$

For the rule  $q_i \xrightarrow{a} q_j$  and  $q_j \xrightarrow{a} q_k$ , if  $q_i \in \{q_i, q_j, \dots, q_k\}$  and  $q_j \in \{q_i, q_j, \dots, q_k\}$ , add to  $\widehat{M}$  a rule

$$\widehat{q}_{ij \cdots k} \xrightarrow{a} \widehat{q}_{ij \cdots k}.$$

- 4 The initial state  $\widehat{q}_0$  is that state of  $\widehat{M}$  whose label includes the symbol 0.
- 5  $\widehat{F}$  is the set of all the states whose label contains  $i$  such that  $q_i \in F$ .

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- 3 For each transition rule of  $M$  of the form

$$p \xrightarrow{a} q$$

find the DFA  $\widehat{M}$  such that  $\widehat{q}_i$  and  $\widehat{q}_j$  belong to  $F$  if  $q_i, q_j \in F$ , and  $\widehat{q}_i \notin F$  if  $q_i \notin F$ .

Let  $\widehat{q}_i \xrightarrow{a} \widehat{q}_j$  if and only if  $q_i \xrightarrow{a} q_j$ .

$$\widehat{M} = (\widehat{Q}, \Sigma, \widehat{\delta}, \widehat{q}_0, \widehat{F})$$

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- 3 For each transition rule of  $M$  of the form  $(q, a, r) \in \delta$ , let  $\widehat{q}$  be the state of  $\widehat{M}$  whose label includes  $q$  and  $\widehat{r}$  be the state of  $\widehat{M}$  whose label includes  $r$ . Add to  $\widehat{\delta}$  a rule of the form  $(\widehat{q}, a, \widehat{r}) \in \widehat{\delta}$ .
- 4 The initial state  $\widehat{q}_0$  is that state of  $\widehat{M}$  whose label includes the symbol 0.
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$$\delta(q_r, a) = q_p,$$

find the sets to which  $q_r$  and  $q_p$  belong. If  $q_r \in \{q_i, q_j, \dots, q_k\}$  and  $q_p \in \{q_l, q_m, \dots, q_n\}$ , add to  $\widehat{\delta}$  a rule

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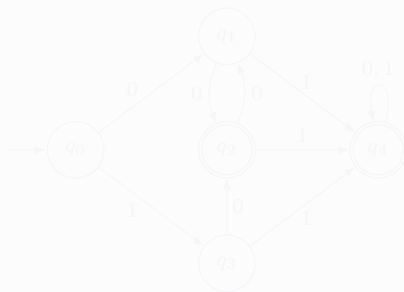
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## 2.4 Reduction of the Number of States in Finite Automata

### Example 2.16

Continuing with Example 2.15,



we create the states in the following Figure.

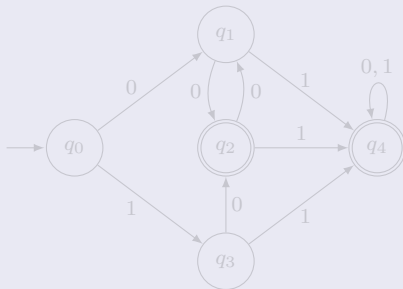


Since, for example,  $\delta(q_1, 0) = q_2$ , there is an edge labeled 0 from state 13 to state 2. The rest of the transitions are easily found, giving the minimal DFA in the Figure.

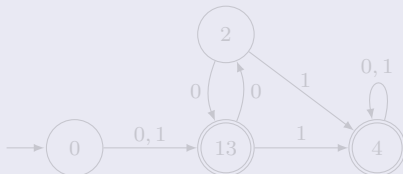
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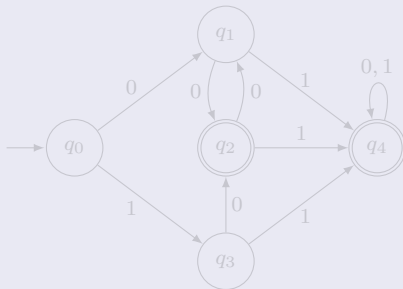


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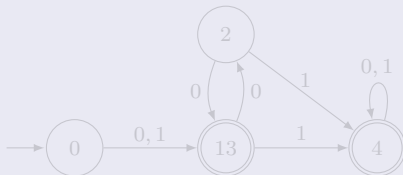
## 2.4 Reduction of the Number of States in Finite Automata

### Example 2.16

Continuing with [Example 2.15](#),



we create the states in the following Figure.

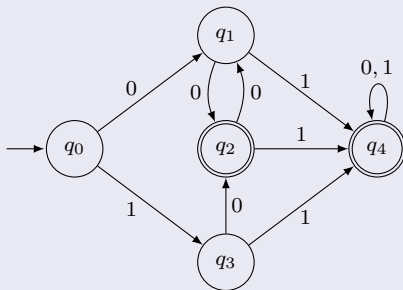


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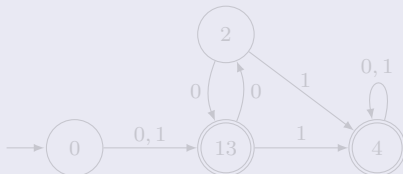
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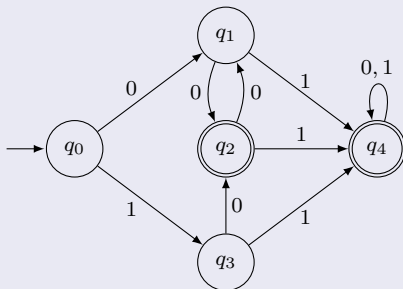


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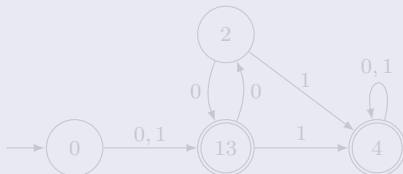
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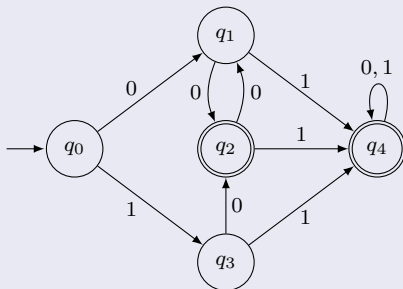


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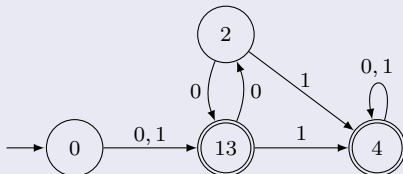
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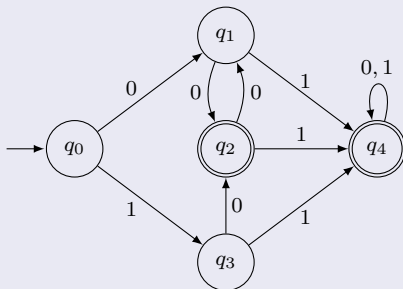


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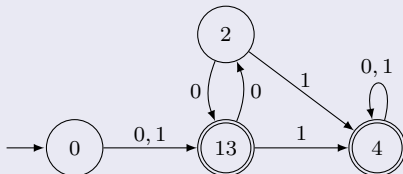
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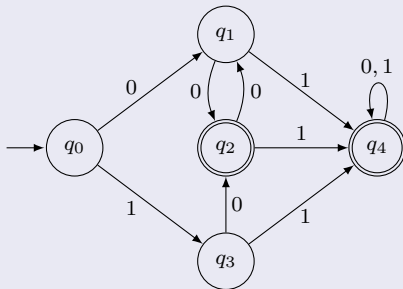
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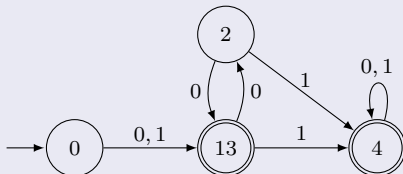
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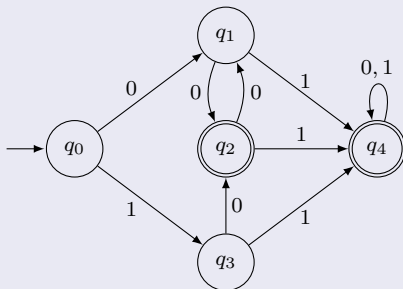


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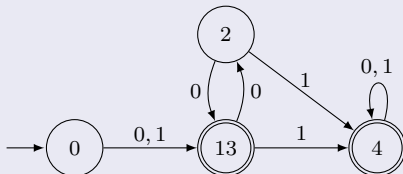
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