

Formal Languages, Automata and Codes

Oleg Gutik



Lecture 7

2.4 Reduction of the Number of States in Finite Automata

Any DFA defines a unique language, but the converse is not true. For a given language, there are many DFA's that accept it. There may be a considerable difference in the number of states of such equivalent automata. In terms of the questions we have considered so far, all solutions are equally satisfactory, but if the results are to be applied in a practical setting, there may be reasons for preferring one over another.

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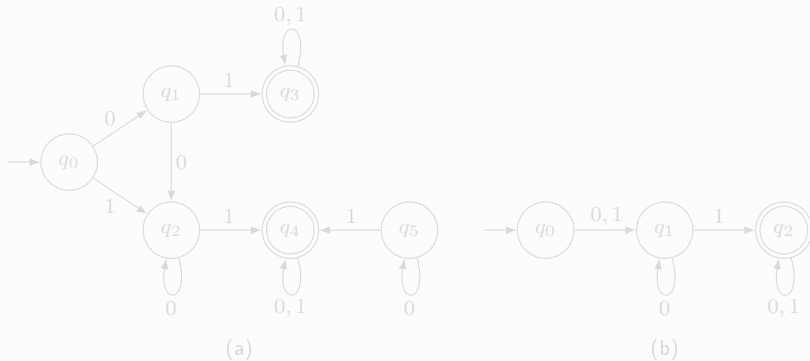


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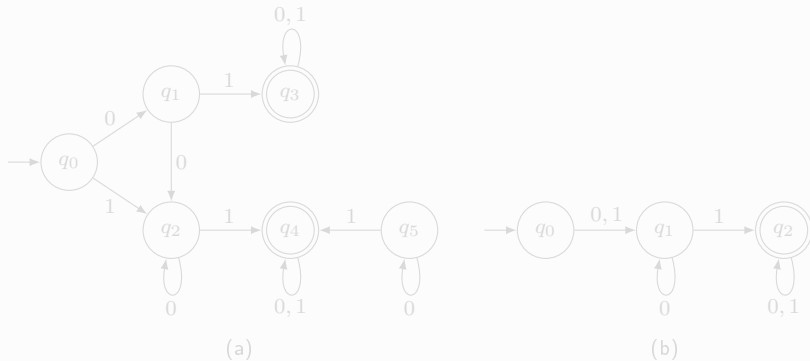


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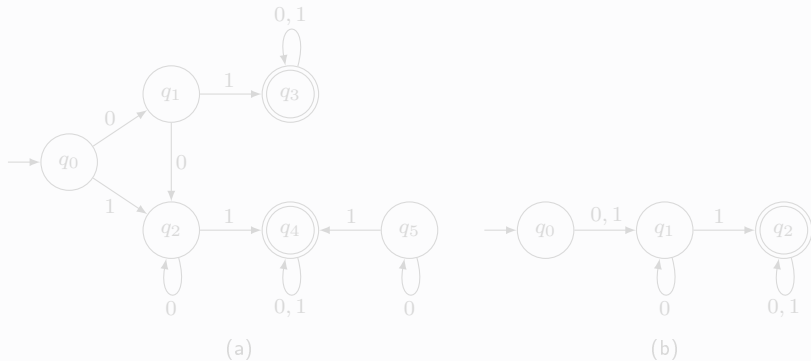


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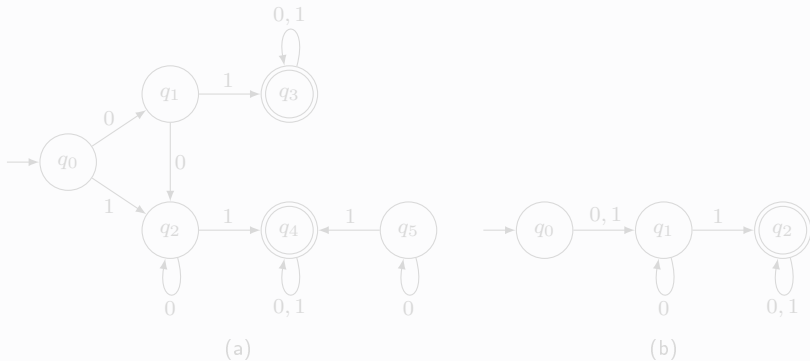


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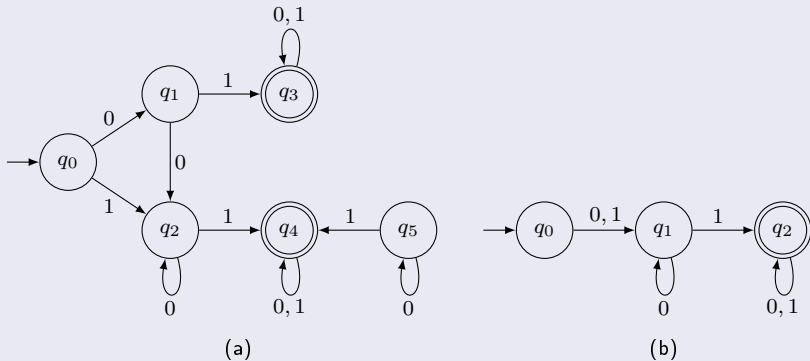


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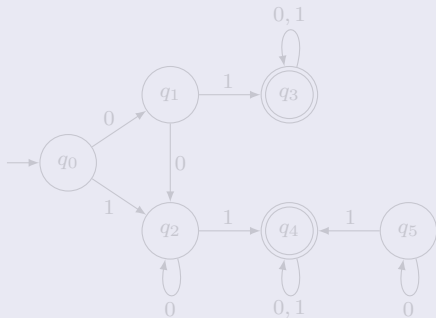
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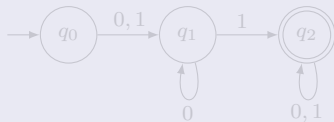
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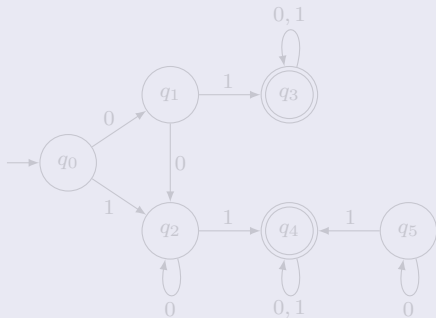


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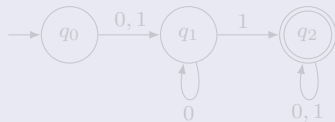
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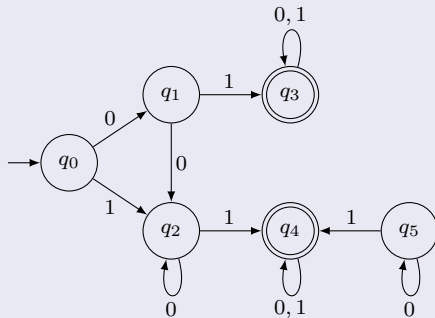


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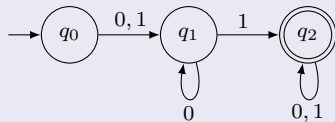
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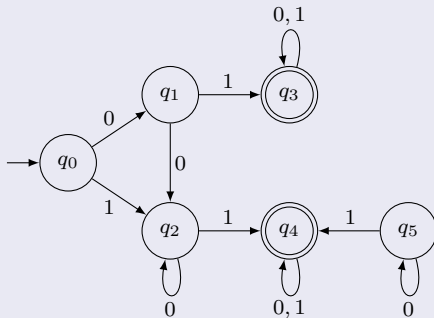


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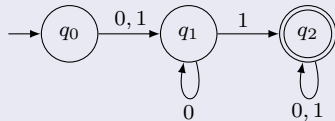
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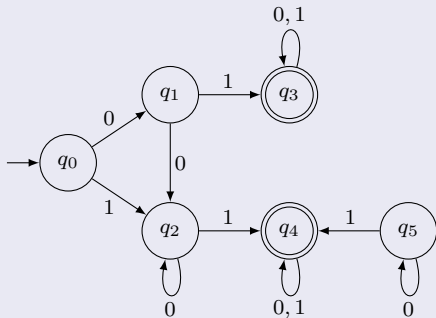


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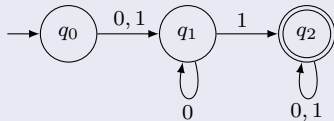
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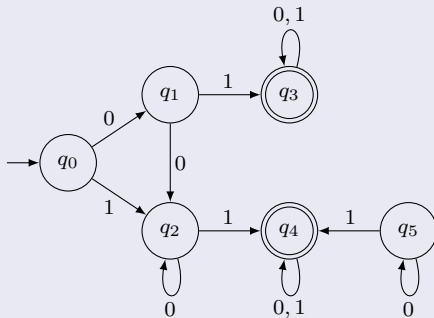


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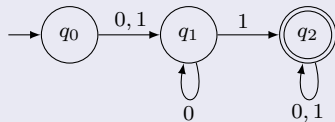
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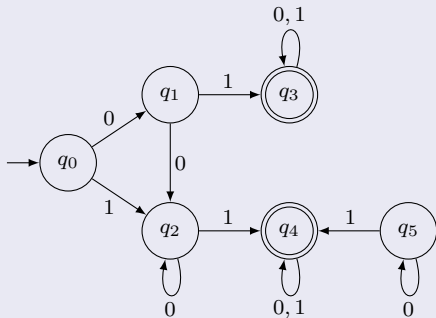


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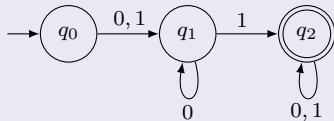
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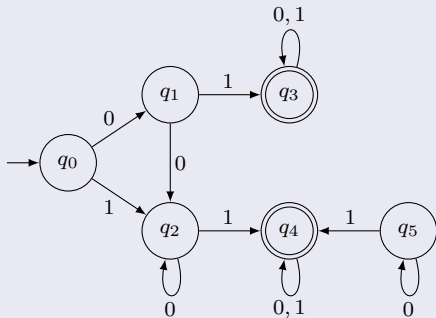


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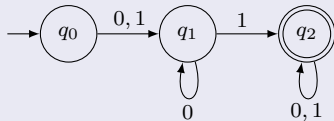
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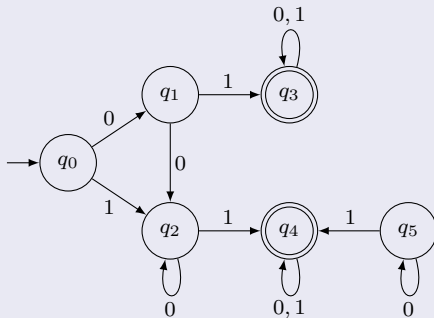


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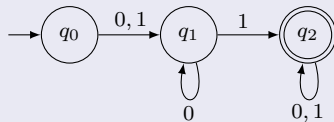
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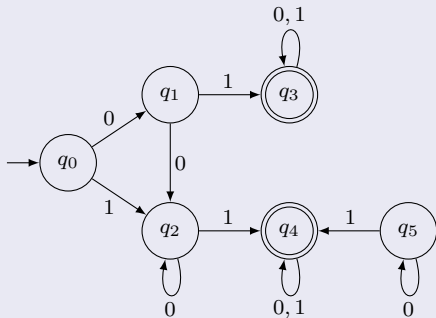


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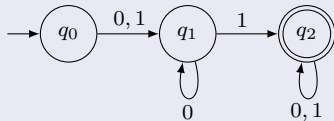
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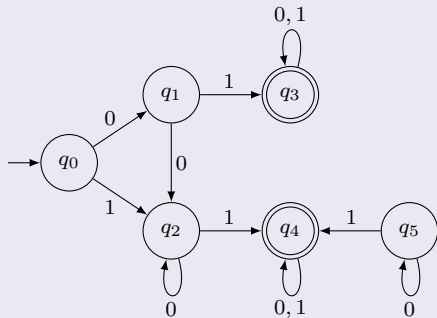


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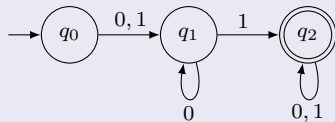
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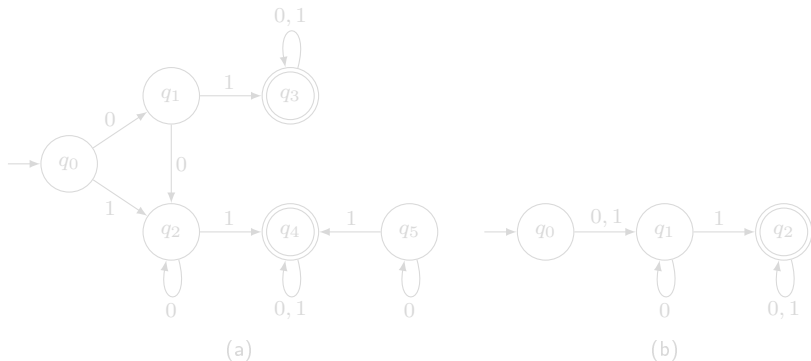
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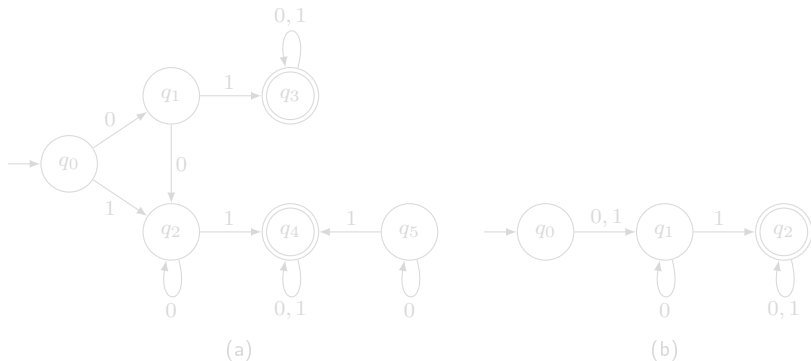
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However, in terms of simplicity, the second alternative is clearly preferable. Representation of an automaton for the purpose of computation requires space proportional to the number of states. For storage efficiency, it is desirable to reduce the number of states as far as possible. We now describe an algorithm that accomplishes this.

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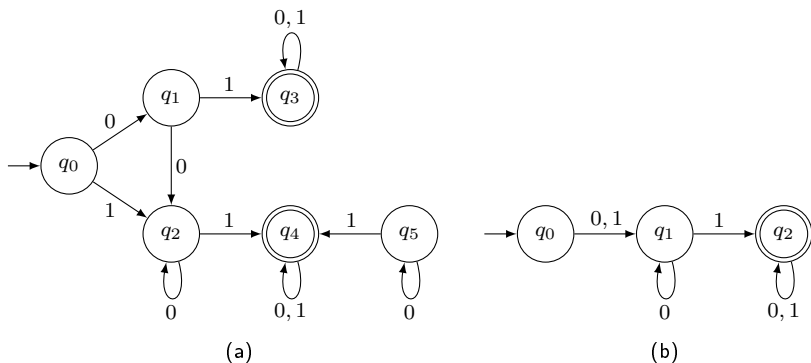
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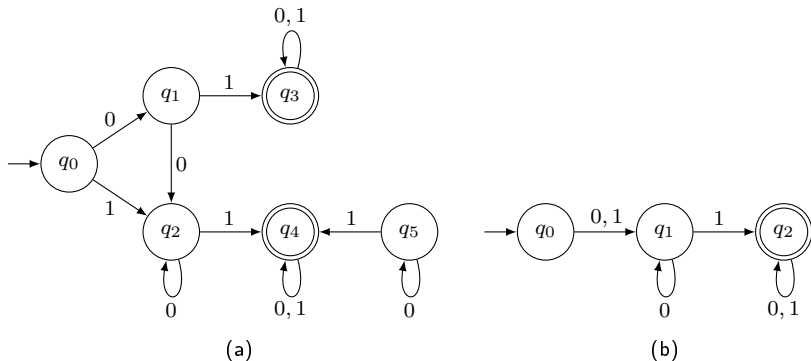
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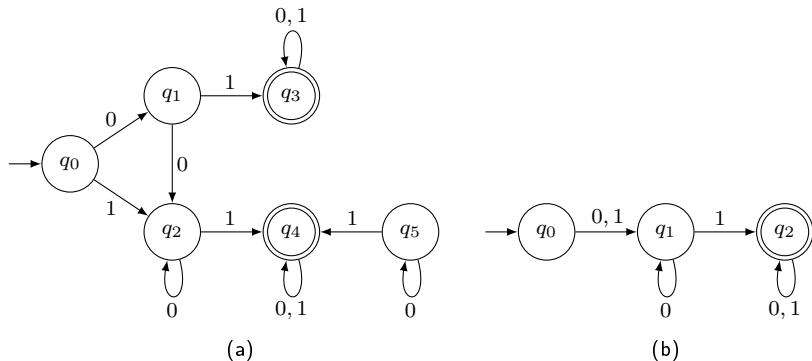
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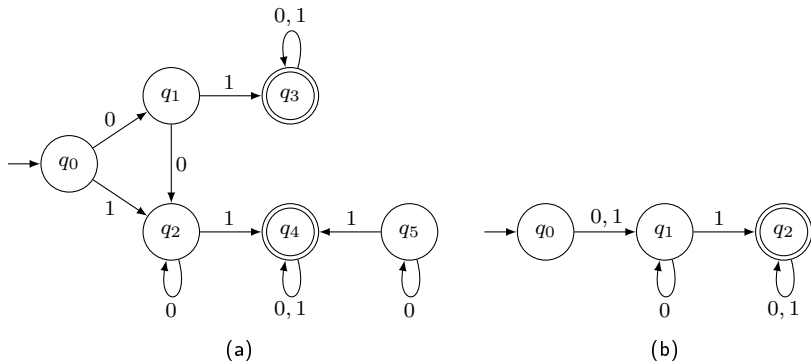
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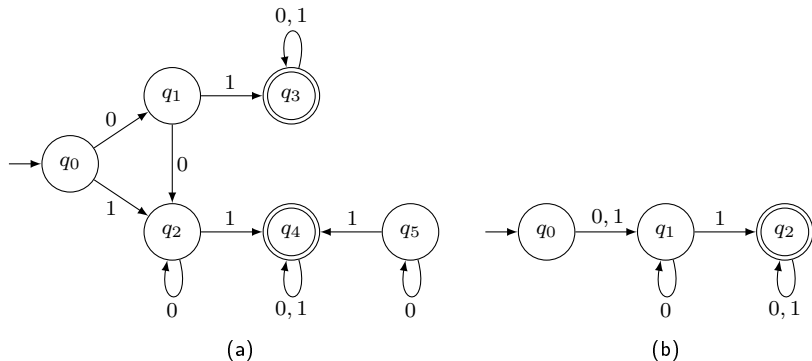
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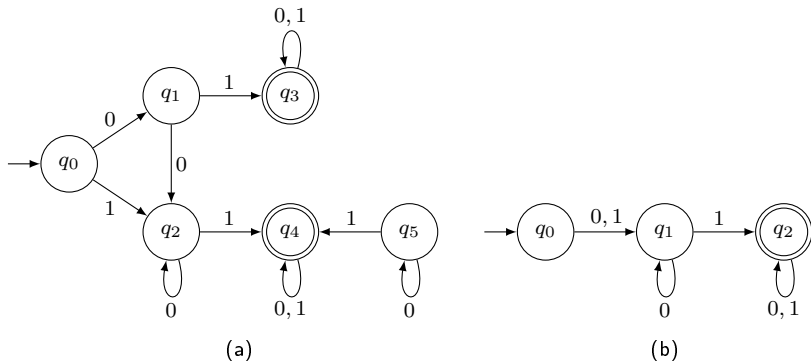
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Definition 2.8

Two states p and q of a DFA are called *indistinguishable* if

$$\delta^*(p, w) \in F \text{ implies } \delta^*(q, w) \in F,$$

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for all $w \in \Sigma^*$. If, on the other hand, there exists some string $w \in \Sigma^*$ such that

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or vice versa, then the states p and q are said to be *distinguishable* by a string w .

Clearly, two states are either indistinguishable or distinguishable.

Indistinguishability has the properties of an equivalence relation: If p and q are indistinguishable and if q and r are also indistinguishable, then so are p and r , and all three states are indistinguishable.

One method for reducing the states of a DFA is based on finding and combining indistinguishable states. We first describe a method for finding pairs of distinguishable states.

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We claim that this procedure constitutes an algorithm for marking all distinguishable pairs.

Theorem 2.3

The procedure *mark*, applied to any DFA $M = (Q, \Sigma, \delta, q_0, F)$, terminates and determines all pairs of distinguishable states.

Proof. Obviously, the procedure terminates, because there are only a finite number of pairs that can be marked. It is also easy to see that the states of any pair so marked are distinguishable. The only claim that requires elaboration is that the procedure finds all distinguishable pairs.

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Proof. Obviously, the procedure terminates, because there are only a finite number of pairs that can be marked. It is also easy to see that the states of any pair so marked are distinguishable. The only claim that requires elaboration is that the procedure finds all distinguishable pairs.

2.4 Reduction of the Number of States in Finite Automata

Procedure: mark

- 1 Remove all inaccessible states. This can be done by enumerating all simple paths of the graph of the DFA starting at the initial state. Any state not part of some path is inaccessible.
- 2 Consider all pairs of states (p, q) . If $p \in F$ and $q \notin F$ or vice versa, mark the pair (p, q) as distinguishable.
- 3 Repeat the following step until no previously unmarked pairs are marked. For all pairs (p, q) and all $a \in \Sigma$, compute $\delta(p, a) = pa$ and $\delta(q, a) = qa$. If the pair (pa, qa) is marked as distinguishable, mark (p, q) as distinguishable.

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To show that this procedure marks all distinguishable states, assume that the loop terminates after n passes. This means that during the n th pass no new states were marked. From (1) and (2), it then follows that there cannot be any states distinguishable by a string of length n , but not distinguishable by any shorter string. But if there are no states distinguishable only by strings of length n , there cannot be any states distinguishable only by strings of length $n + 1$, and so on. As a consequence, when the loop terminates, all distinguishable pairs have been marked. ■

The procedure mark can be implemented by partitioning the states into equivalence classes. Whenever two states are found to be distinguishable, they are immediately put into separate equivalence classes.

2.4 Reduction of the Number of States in Finite Automata

Note first that states q_i and q_j are distinguishable with a string of length n if and only if there are transitions

$$\delta(q_i, a) = q_k \quad (1)$$

and

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2.4 Reduction of the Number of States in Finite Automata

Example 2.15

Consider the automaton in the following Figure.



In the second step of procedure mark we partition the state set into final and nonfinal states to get two equivalence classes $\{q_0, q_1, q_3\}$ and $\{q_2, q_4\}$. In the next step, when we compute

$$\delta(q_0, 0) = q_1$$

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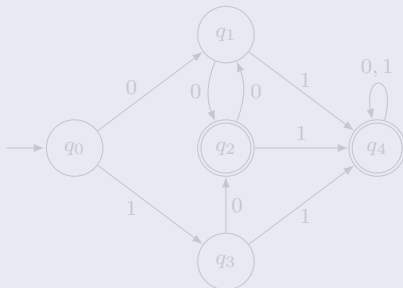
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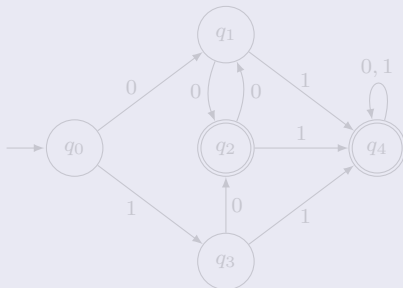
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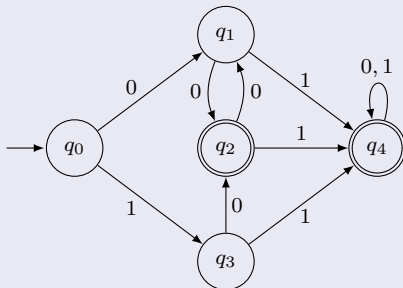
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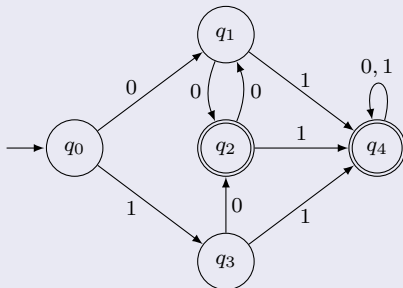
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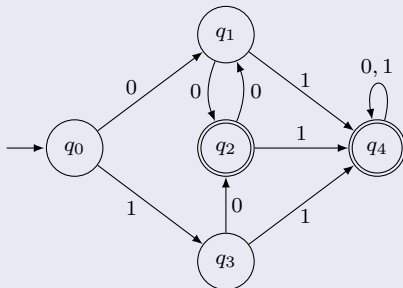
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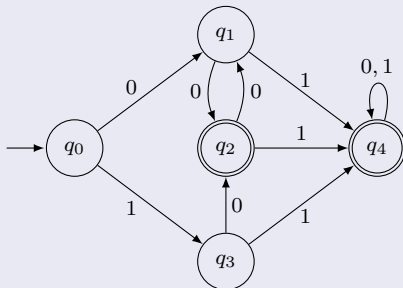
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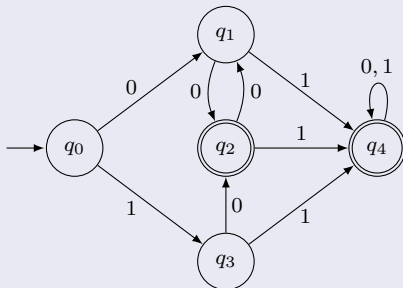
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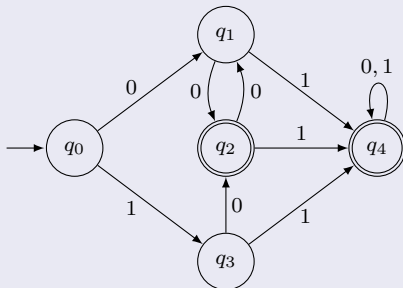
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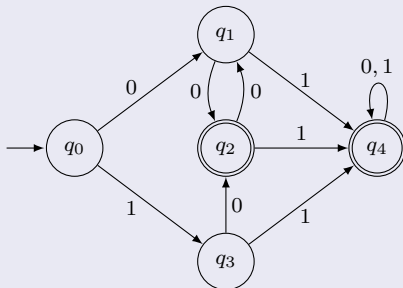
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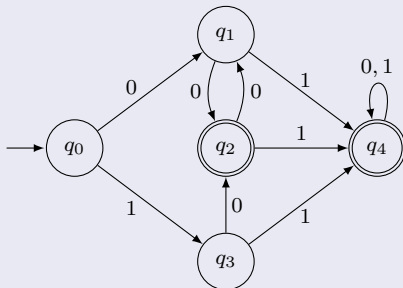
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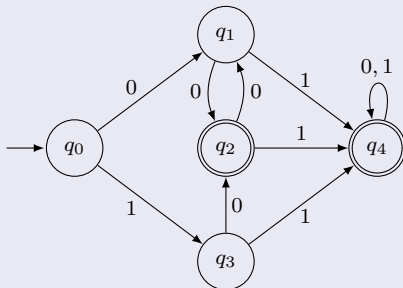
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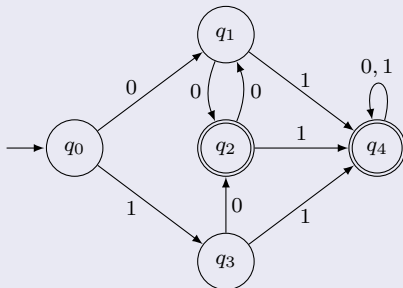
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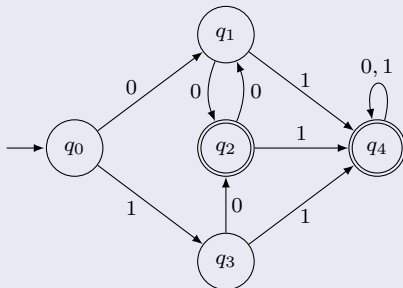
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2.4 Reduction of the Number of States in Finite Automata

Once the indistinguishability classes are found, the construction of the minimal DFA is straightforward.

Procedure: reduce

Given a DFA $M = (Q, \Sigma, \delta, q_0, F)$, we construct a reduced DFA

$\widehat{M} = (\widehat{Q}, \Sigma, \widehat{\delta}, \widehat{q}_0, \widehat{F})$ as follows.

- 1 Use procedure *mark* to generate the equivalence classes, say $\{q_i, q_j, \dots, q_k\}$, as described.
- 2 For each set $\{q_i, q_j, \dots, q_k\}$ of such indistinguishable states, create a state labeled by $ij \dots k$ for \widehat{M} .
- 3 For each transition rule of M of the form

$$q_i \xrightarrow{a} q_j \quad \text{add the rule } \widehat{q}_{ij} \xrightarrow{a} \widehat{q}_{jk}$$

for the state \widehat{q}_{ij} which q_i and q_j belong to. If $q_i \in \{q_0, q_1, \dots, q_n\}$ and $q_j \in \{q_1, q_2, \dots, q_n\}$, add to \widehat{M} a rule

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- 3 For each transition rule of M of the form (q, a, r) , find the DFA (q_i, a, q_j) and (q_k, a, q_l) for $q \in \{q_i, q_j, \dots, q_k\}$ and $r \in \{q_l, \dots, q_m\}$. Add to \widehat{M} a rule $(ij \dots k, a, lm \dots n)$.
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- 3 For each transition rule of M of the form $(q, a, r) \in \delta$, let $\widehat{q} = ij \dots k$ be the label of the state q and $\widehat{r} = \widehat{r}_1 \dots \widehat{r}_l$ be the label of the state r . Add to $\widehat{\delta}$ a rule $(\widehat{q}, a, \widehat{r}) \in \widehat{\delta}$.
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 $(q, a, r) \in \delta \iff (q_i, a, r) \in \delta \wedge q_j \in r$
add the transition rule $(ij \dots k, a, r)$ to $\widehat{\delta}$ where $r = r_1 \dots r_n$ and $r_i \in \{q_i, q_j, \dots, q_k\}$.
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find the sets to which q_r and q_p belong. If $q_r \in \{q_i, q_j, \dots, q_k\}$ and $q_p \in \{q_l, q_m, \dots, q_n\}$, add to $\widehat{\delta}$ a rule

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- 3 For each transition rule of M of the form

$$\delta(q_r, a) = q_p,$$

find the sets to which q_r and q_p belong. If $q_r \in \{q_i, q_j, \dots, q_k\}$ and $q_p \in \{q_l, q_m, \dots, q_n\}$, add to $\widehat{\delta}$ a rule

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- 4 The initial state \widehat{q}_0 is that state of \widehat{M} whose label includes the symbol 0.
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2.4 Reduction of the Number of States in Finite Automata

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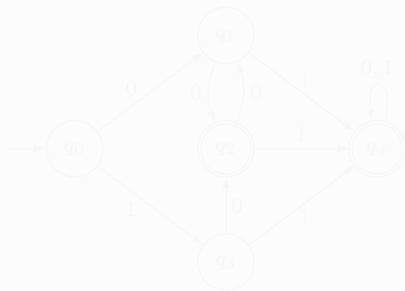
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2.4 Reduction of the Number of States in Finite Automata

Example 2.16

Continuing with Example 2.15,



we create the states in the following Figure.

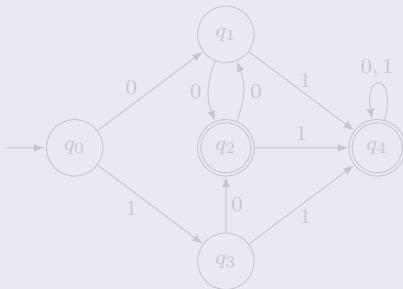


Since, for example, $\delta(q_1, 0) = q_2$, there is an edge labeled 0 from state 13 to state 2. The rest of the transitions are easily found, giving the minimal DFA in the Figure.

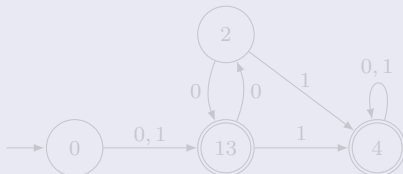
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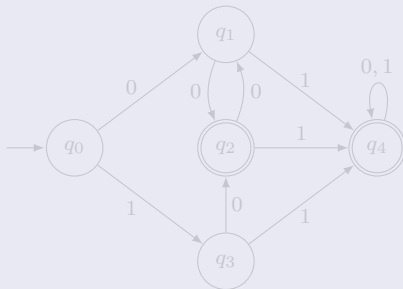


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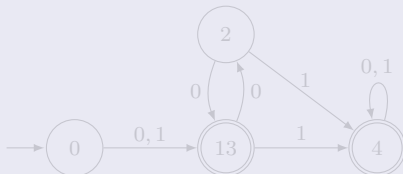
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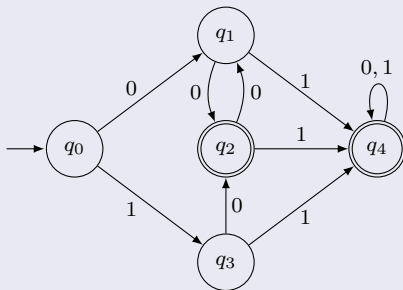


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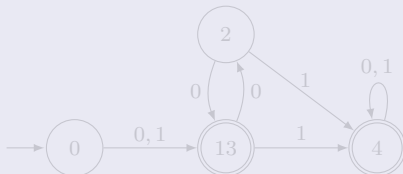
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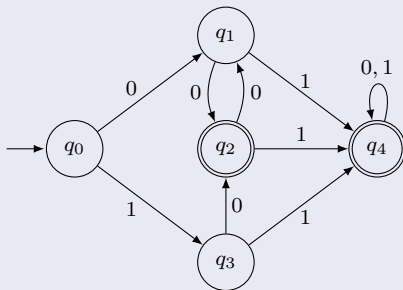


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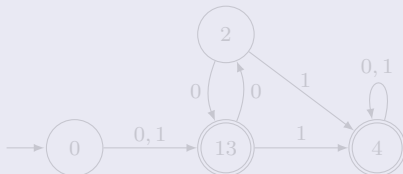
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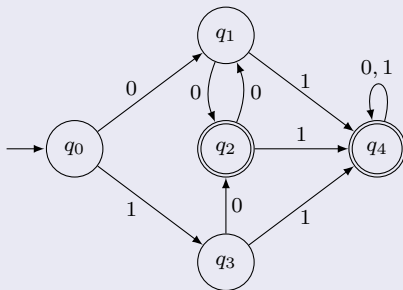


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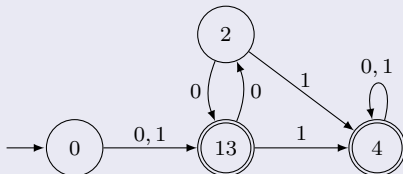
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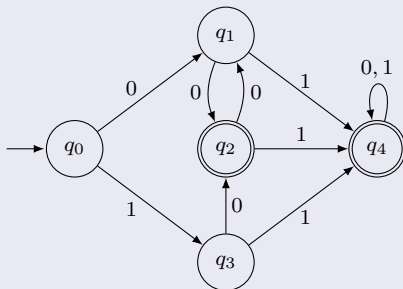


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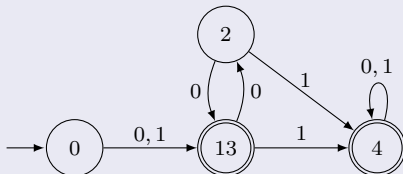
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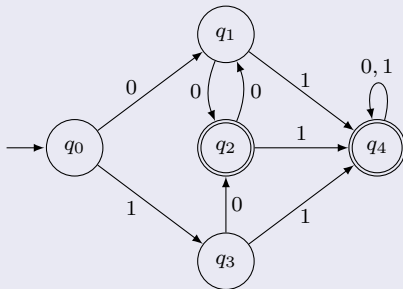


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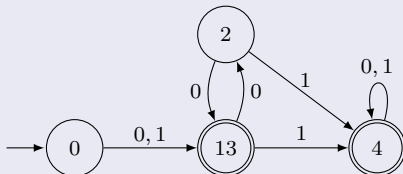
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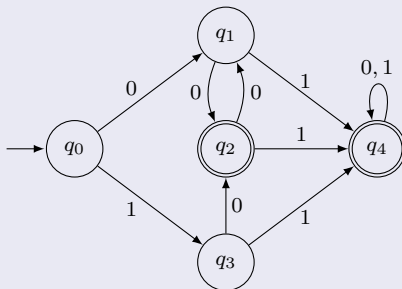


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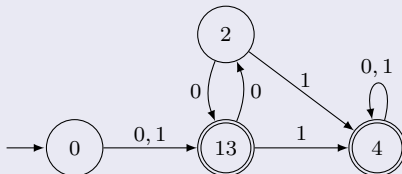
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2.4 Reduction of the Number of States in Finite Automata

Theorem 2.4

Given any DFA M , application of the procedure `reduce` yields another DFA \widehat{M} such that

$$L(M) = L(\widehat{M}).$$

Furthermore, \widehat{M} is minimal in the sense that there is no other DFA with a smaller number of states that also accepts $L(M)$.

Proof. There are two parts. The first is to show that the DFA created by `reduce` is equivalent to the original DFA. This is relatively easy and we can use inductive arguments similar to those used in establishing the equivalence of DFA's and NFA's. All we have to do is to show that $\delta^*(q_i, w) = q_j$ if and only if the label of $\widehat{\delta}^*(q_i, w)$ is of the form $\dots j \dots$. We shall leave this as an exercise.

The second part, to show that \widehat{M} is minimal, is harder. Suppose \widehat{M} has states $\{p_0, p_1, p_2, \dots, p_m\}$, with p_0 the initial state. Assume that there is an equivalent DFA M_1 , with transition function δ_1 and initial state q_0 , which is equivalent to \widehat{M} , but with fewer states. Since there are no inaccessible states in \widehat{M} , there must be distinct strings w_1, w_2, \dots, w_m such that

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$$\begin{aligned}\widehat{\delta}_1^*(q_0, w_k x) &= \widehat{\delta}_1^*(\widehat{\delta}_l^*(q_0, w_k), x) = \\ &= \widehat{\delta}_1^*(\widehat{\delta}_l^*(q_0, w_l), x) = \\ &= \widehat{\delta}_1^*(q_0, w_l x).\end{aligned}$$

Thus, M_1 either accepts both $w_k x$ and $w_l x$ or rejects both, contradicting the assumption that \widehat{M} and M_1 are equivalent. This contradiction proves that M_1 cannot exist. 

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Thank You for attention!